

Campaign/Game: Well Met Adventures - D&D 5e

Date: May 18th, 2024

Session 25: Garbage Eating Mushroom

Campaign Date: 18th - 19th Hill, 3524 SD

Characters

Apollo Von Lune, Half-Elf Paladin (Colin)

Araki Sparktongue, Lizardfolk Sorcerer (Clint)

Flynn, Circle of Spores Druid (Karen)

Gondra, Human Druid (Stephen)

Kijin, Reborn Paladin (Tori)

Toro, Minotaur Paladin (Nicholle)

DM: David

These adventures within a shared universe of settings describes associations of unlikely heroes who band together for a common cause. For some, they explore the unknown in search of answers. Others are in it only for the riches. Many are driven by destiny. As a group, they are known as the "Well Met Heroes." This is their story.

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18h Hill, 3524 SD

A group of adventurers faced off against the final exam of the adventurer's guild, in this case fighting a massive Girillon. The battle was quick (and particularly painful for at least one of the heroes), and while they did pass, several members decided to take on more ~~cowardly~~ risk-averse roles instead; leaving Flynn, Gondra, and Toro as the final hangers-on. Meanwhile, Apollo, Araki, Kijin, Plonk, and Thalric "Spewns" Stonehelm found themselves quickly retreating from the abode of "Yg'nath, Banner of The Deepest Scarlet", his wing-minion, and a host of other demons. While they were able to achieve their primary objective and quickly escape, they lost Plonk and Spewns; the latter of whom used his dying breath (and a near-unintelligible accent) to entrust Araki with returning his hammer. Upon returning through the portal to the study of Mo'kra Willowwind, the team were dismayed to learn that the item that they had sacrificed so much to get was just a trinket left after a hurried breakup.

19h Hill, 3524 SD

Dismayed (and potentially psychologically scarred), the remaining team returned to the guild house where they were assigned to work with the remaining graduates. The next mission : To help Mycologist Isolde Nightshade investigate rumors of a "garbage eating mushroom". After a somewhat-restless night, the newly forged team set out to find Isolde; which was no easy task, as she lived in "The Bins", a town out in the garbage desert called the Ramshackle Wastes.

After reaching her and doing only a little bit of partying, Isolde pointed them toward the "Endless Slaughter", an area of the wastes that was subject to demonic invasion. They went that way and eventually found the mushrooms, by harvesting them out of a large and angry demon and his friends.

What Did We Learn?

- Some dwarves come from a land down under
- "You're only young once" hits different for some species
- Prestidigitation has its limits
- Combustion requires fuel, ignition, and pressure
- Editor's Addition: Drugs are cool, period

Rewards:

Each member of the party gained a total of 2000 XP from this adventure and received a total of 2000 gold coins each. A number of magic items were also retrieved.

